

Simulation of vortex sheet roll-up: chaos, azimuthal waves, ring merger

Robert KRASNY¹, Keith LINDSAY² & Monika NITSCHKE³

¹*University of Michigan, Department of Mathematics,
Ann Arbor, Michigan 48109-1109 USA
krasny@umich.edu*

²*National Center for Atmospheric Research, Climate and Global Dynamics
Boulder, Colorado 80307-3000 USA*

³*University of New Mexico, Department of Mathematics and Statistics
Albuquerque, New Mexico 87131-1141 USA*

Abstract This article reviews some recent simulations of vortex sheet roll-up using the vortex blob method. In planar and axisymmetric flow, the roll-up is initially smooth but irregular small-scale features develop later in time due to the onset of chaos. A numerically generated Poincaré section shows that the vortex sheet flow resembles a chaotic Hamiltonian system with resonance bands and a heteroclinic tangle. The chaos is induced by a self-sustained oscillation in the vortex core rather than external forcing. In three-dimensional flow, an adaptive treecode algorithm is applied to reduce the CPU time from $O(N^2)$ to $O(N \log N)$, where N is the number of particles representing the sheet. Results are presented showing the growth of azimuthal waves on a vortex ring and the merger of two vortex rings.

*Vortex blob methods discrete,
Applied to roll-up of a sheet,
Will persuade any cynic
That heteroclinic
Tangles give insights quite neat.*

1. Introduction

Vortex sheets are commonly used in fluid dynamics to model thin shear layers in slightly viscous flow. This article reviews some recent simulations of vortex sheet roll-up in planar, axisymmetric, and three-dimensional flow Krasny & Nitsche 2001; Lindsay & Krasny 2001. Vortex sheet simulations encounter difficulties due to Kelvin-Helmholtz instability and singularity formation Moore 1979 and the present work deals with these issues by applying the vortex blob method Chorin & Bernard 1973; Anderson 1985; Krasny 1987. This approach regularises